

The Science of Communicating about Brain Development 5 Ways to Win Hearts and Minds

27 September 2018

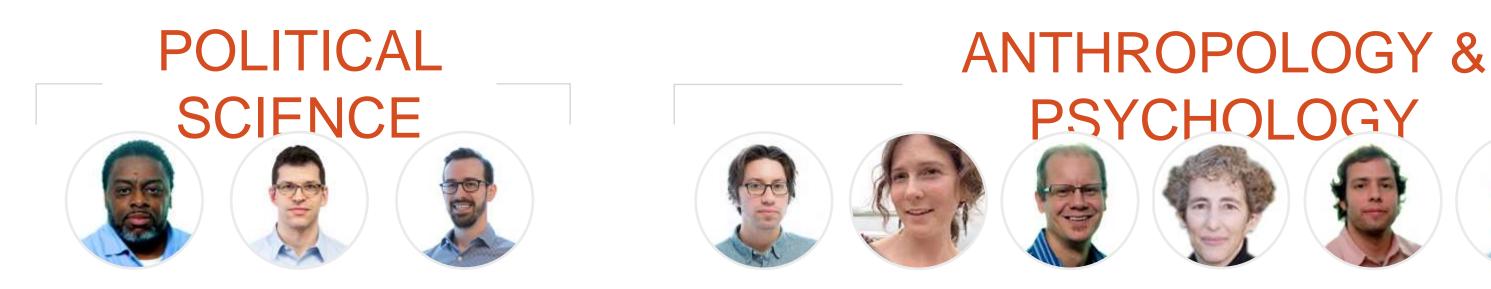
Emilie L'Hôte, Senior Researcher & Manager of Qual. Research, PhD



Introduction

A MULTIDISCIPLINARY APPROACH TO COMMUNICATIONS

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COMMUNICATIONS, CAMPAIGNS, & MEDIA

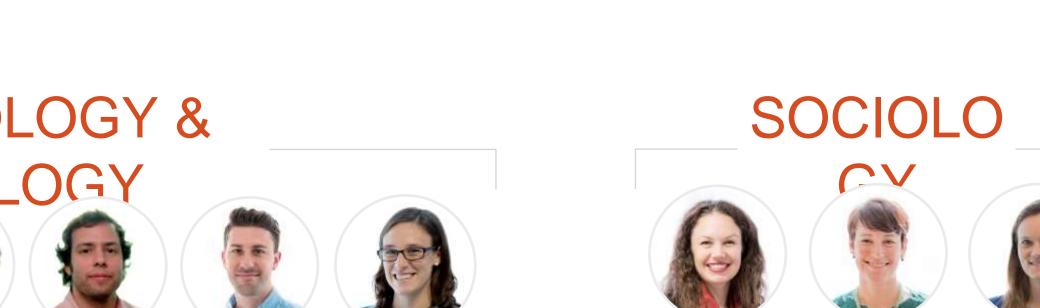




LANGUAGE & LINGUISTICS



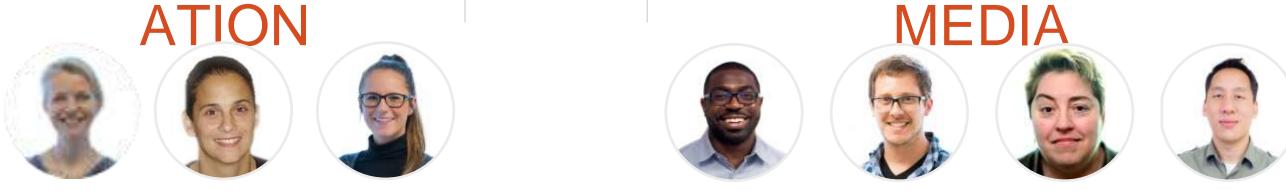




ADMINISTR ATION



DESIGN & DIGITAL







SCIENCE OF EARLY CHarvard Genter for the Developing Child CHILD MENTAL HE Alberta Family Wellness Initiative (Canada) CHILD MALTREATMENT National Society for the Prevention of Cruelty To Children (UK) OUTCOMES FOR CHILDREN, FAMILIES AND Big Lottery Fund A Better Start UK) SOCIAL, EMOTIONAL AND ACADEMIC Aspen Institute ELOPMENT EARLY CHILDHOOD DEVECTION for Gommunity Child Health at The Royal **Children's Hospital** PERCEPTIONS OF PARERarenting Research





Expert Interviews

21



Cultural Model Interviews



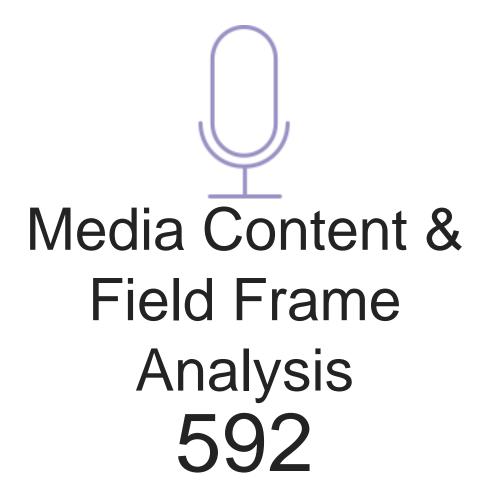


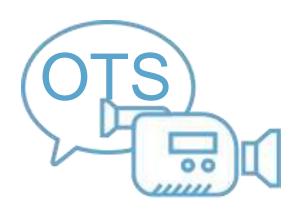
Survey Experiments

11,300



Persistence Trials 60





On-the-Street Interviews

146



Usability Trials 26



HOW WE COMMUNICATE CAN CHANGE HEARTS AND MINDS

HOW WE COMMUNICATE CAN CHANGE HEARTS AND MINDS

... AND THE WORLD

#1: Remember That Frames Shape Understanding



WHAT ARE FRAMES?

Sets of **choices** about how information is presented

WHAT ARE FRAMES?

EMPHASIS EXPLANATIO UNSAID

FRAMES SHAPE UNDERSTANDING

FRAMES SHAPE UNDERSTANDING



Control

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Change

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Issue Salience and Support for Evidence-Based CMH Policies

	*	

Vulnerability







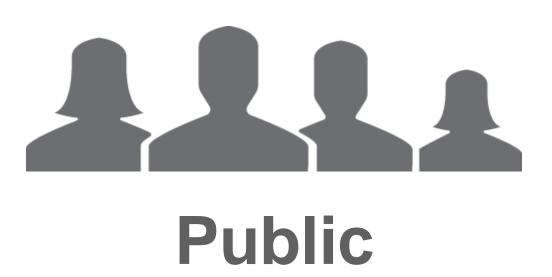
#2: Find Out What You Are Up Against



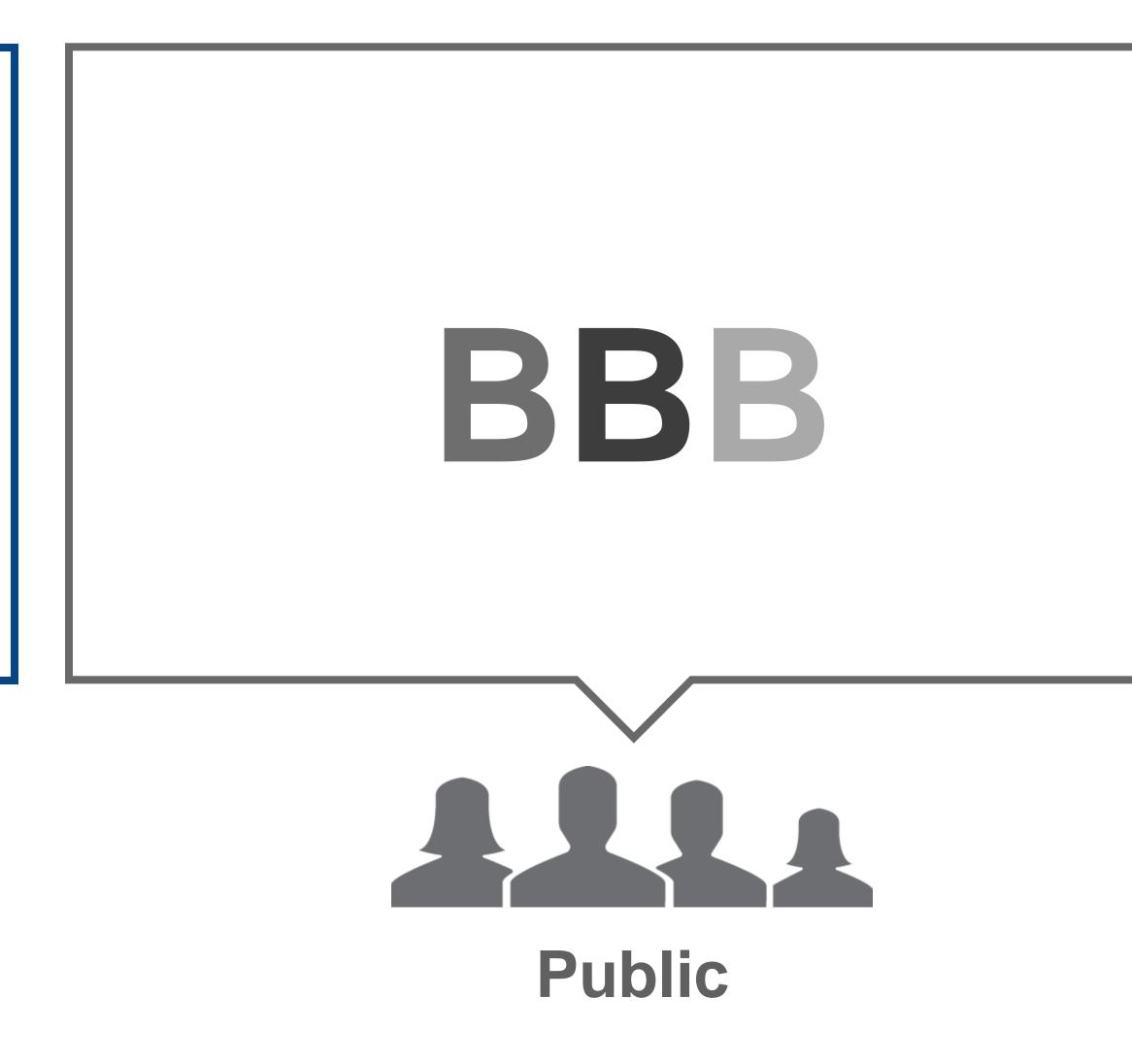
YOU SAY... THEY THINK







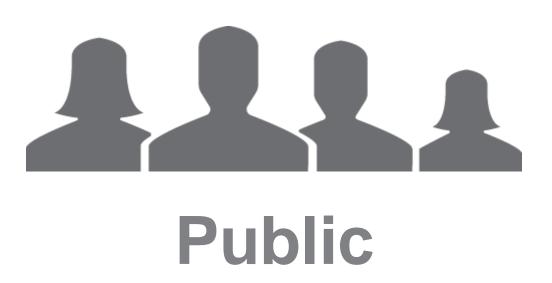






Persistent stress can derail development and have negative long-term effects on health and well-being.





Persistent stress can derail development and have negative long-term effects on health and well-being







Public



Persistent stress can development and hav negative long-term eff health and well-being







Public



"People approach the world not as naive, blank-slate **receptacles** [...], but rather as experienced and and objects in the world in relation to each other and in world, being a systematic place, confirms these things out anew all the time."

- sophisticated veterans of perception who [...] see events relation to their prior experience. This prior experience or organized knowledge then takes the form of expectations about the world, and in the vast majority of cases, the expectations, saving the individual the trouble of figuring
 - Tannen, 1993: 21



Shared ("cultural") patterns of thinking about a given topic

Taken-for-granted, automatic **assumptions**

Taken-for-granted, automatic assumptions

Interpret, organize and make meaning

CULTURAL MODELS OF EARLY CHILD DEVELOPMENT





FAMILY BUBBLE

INDIVIDUALISM







FATALI SM

DEVELOPMENT = INVISIBLE PROCESS



KIDS ARE SPONGES/LITTLE ADULTS









#3: Avoid Communications Traps

CORRECTING MISPERCEPTIONS BACKFIRES

CORRECTING MISPERCEPTIONS BACKFIRES "The flu isn't a serious diseas MYTH

FACTS Influenza (flu) is a serious disease of the nose, throat, and lungs, and it can lead to pneumonia. Each year about 200,000 people in the U.S. are hospitalized and about 36,000 people die because of the flu. Most who die are 65 years and older. But small children less than 2 years old are as likely as those over 65 to have to go to the hospital because of the flu.

MYTH "The flu shot can cause the flu."

FACTS The flu shot cannot cause the flu. Some people get a little soreness or redness where they get the shot. It goes away in a day or two. Serious problems from the flu shot are very rare.

MYTH "The flu shot does not work."

FACTS Most of the time the flu shot will prevent the flu. In scientific studies, the effectiveness of the flu shot has ranged from 70% to 90% when there is a good match between circulating viruses and those in the vaccine. Getting the vaccine is your best protection against this disease.



VARETTA

Facts

&

ØDC.

Department of Health

and Human Services Centers for Disease Control

MYTH "The side effects are worse than the flu."

FACTS The worst side effect you're likely to get from a shot is a sore arm. The nasal mist flu vaccine might cause nasal congestion, runny nose, sore throat and cough. The risk of a severe allergic reaction is less than 1 in 4 million.

MYTH "Only older people need a flu vaccine."

FACTS Adults and children with conditions like asthma, diabetes, heart disease, and kidney disease need to get a flu shot. Doctors also recommend children 6 months and older get a flu shot every year until their 5th birthday.



You must get the flu vaccine before December."

Flu vaccine can be given before or during the flu FACTS season. The best time to get vaccinated is October or November. But you can get vaccinated in December or later.

For more information, ask your healthcare provider or call 800-CDC-INFO (800-232-4636) Website www.cdc.gov/flu

MYTH "The flu shot can cause the flu." FACTS The flu shot cannot cause the flu. Some people get a little soreness or redness where they get the shot. It goes away in a day or two. Serious problems from the flu shot are very rare.

Skurnik et al 2005. Journal of American Medical Association





#4: Use the Power of "How"

EXPLANATORY METAPHOR

"understanding and experiencing one kind of thing in terms of another."



Lakoff & Johnson, 2003 (5)

EXPLANATORY METAPHOR

is fundamentally metaphorical in nature."



"[o]ur ordinary conceptual system, in terms of which we both think and act,

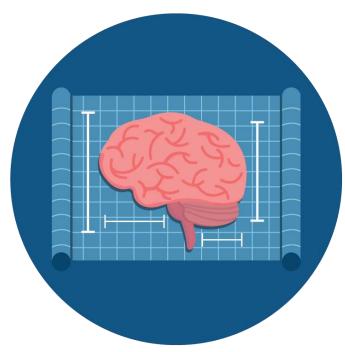
Lakoff & Johnson, 2003 $(\mathbf{3})$

EXPLANATORY METAPHOR

EXISTING COGNITIVE PROCESS HIGHLIGHT / OBSCURE FEATURES MEMORY TOOL STICKY



METAPHORS OF BRAIN DEVELOPMENT



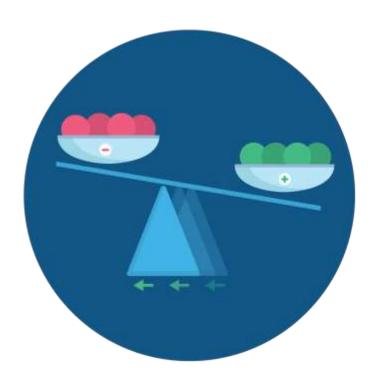
BRAIN ARCHITECTURE



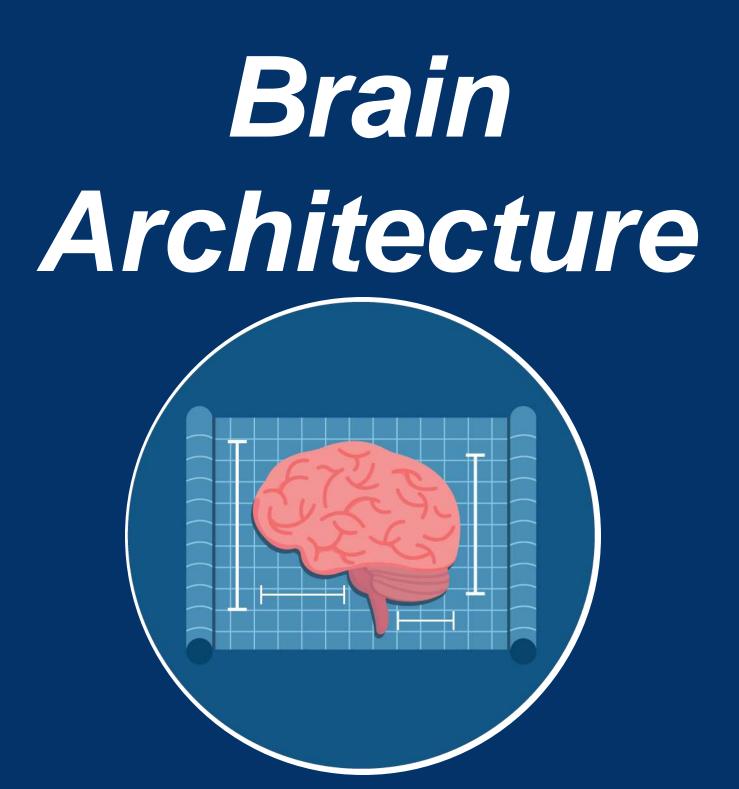
SERVE AND RETURN



TOXIC STRESS



RESILIENCE SCALE



The story you are telling:

The basic architecture of the brain is constructed through an ongoing process that begins before birth and continues into adulthood.

Redirect public perceptions away from:

- Children are sponges/little adults
- Black box model of development
- What children can't remember doesn't matter
- Self-makingness

Move public thinking towards:

- Development starts early and requires quality resources
- This is an active process that happens in phases
- What happens early on has long-lasting consequences

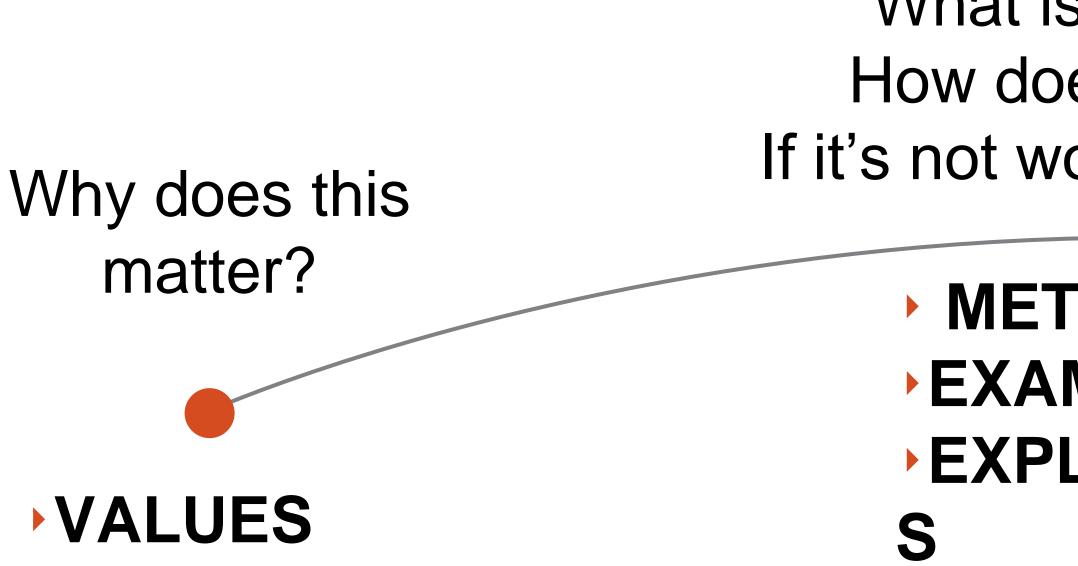






#5: Tell A Story

A WELL-FRAMED STORY



What is this about? How does this work? If it's not working, why not?

METAPHORS
EXAMPLES
EXPLANATION

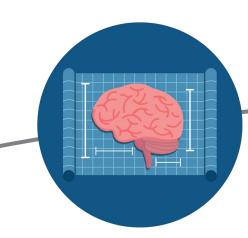
What can we do? Who has responsibility?

VALUES
EFFICACY
SOLUTIONS

A WELL-FRAMED STORY OF EARLY CHILDHOOD DEVELOPMENT

What's this about? How does this work?

Why does this matter to society?





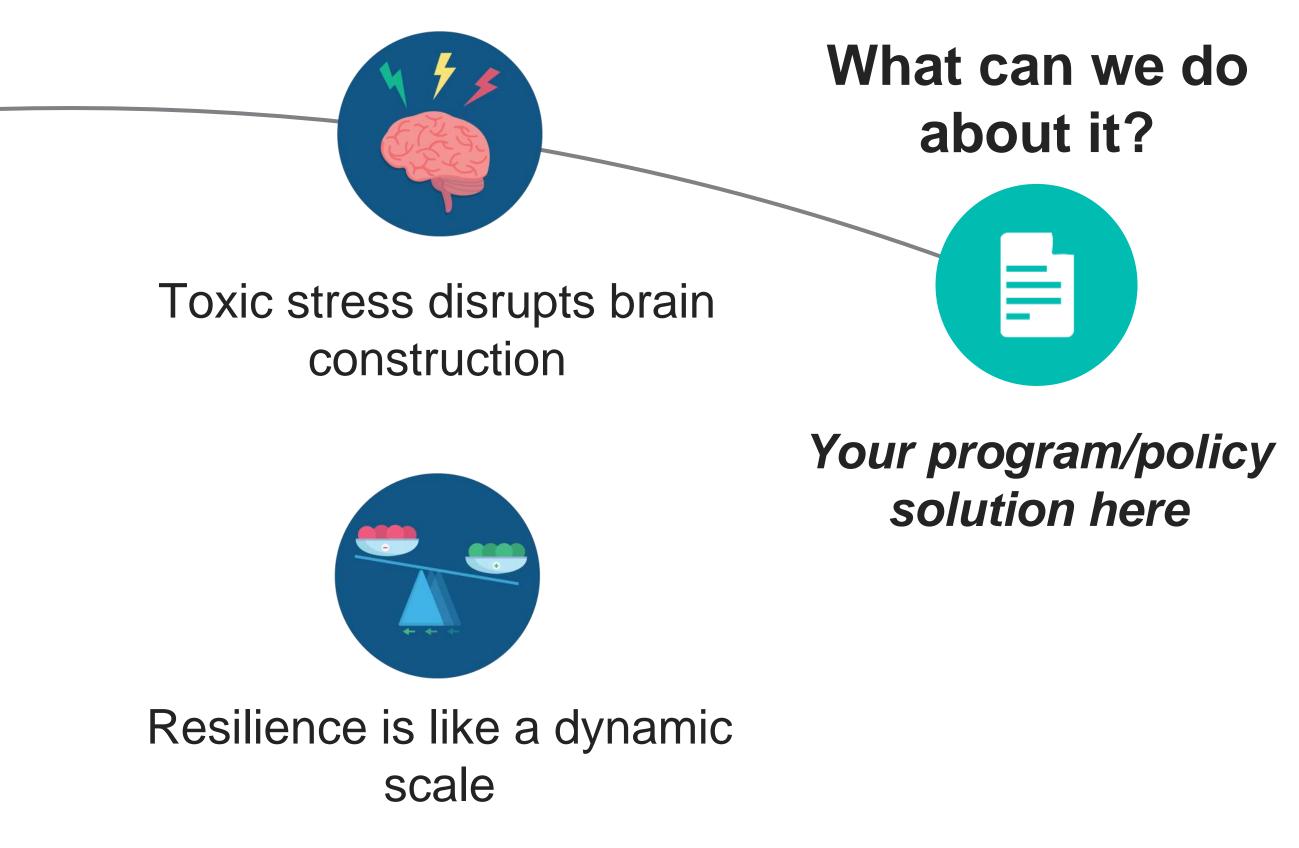
Our shared prosperity is at stake

Brains get built like houses: foundations matter



Supportive interactions build brains

If it isn't working, why not?





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Thank you!



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